

THE summit

Where there is no traitor card, except the one in your heart.

4-8 Players. 40-60 Minutes. Ages: 10+



In this negotiation game, players will either work together to rebuild after a disaster, or find a way to twist the situation to their own benefit.

**Packs into easy to carry tube.
Full playmat comes standard.
90 Card Deck with original art.
Wooden tokens and meeples.**



**Game design: John Hague
Art: Benjamin Wright Coleman
Layout: Peter Welch
www.quillgaming.com**



QUILL
GAMING